

KS1 Foundation Subject Objectives

History	Geography	Art and Design	Design Technology
<ul style="list-style-type: none"> • Can identify people, practices or articles that have changed in one's own memory and consider why that changes has occurred. • Can discuss significant historical events, people and places in their own locality • Has constructed a historical timeline and knows what life was like in one or two different periods. • Can describe a famous event that happened before one's own time that is significant nationally or globally, know when it happened and say why it was important. • Can name a handful of famous men and women, say when they lived and what they did that was important. • Can describe the lives significant people in the past and what they contributed to national and international achievements. E.g. monarchs, explorers, inventors. 	<ul style="list-style-type: none"> • Can name and locate the world's seven continents and five oceans on a map. • Can name and locate the four countries and capital cities of the UK and its surrounding seas on a map. • Can describe the local region and recognise its distinctive geographical features. • Can describe the seasons and weather patterns of the UK. • Can describe the characteristics of a non-European area and contrast it with the UK. • Knows the geographical terms for common physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather. • Knows the correct terms for common features of human geography, including: city, town, village, factory, house, farm, office, port, harbor and shop. • Can use the eight-point compass, four grid references, symbols and keys. • Can use maps to research and then describe the features of an area. • Can locate the hot and cold areas of the world on a map. • Can use maps to research and then describe the features of an area. • Can use simple compass directions and locational language to the location of features and routes on a map. • Can make sense of features in an aerial photograph. • Use simple fieldwork and observational skills to study the geography of their 	<ul style="list-style-type: none"> • Can use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. • Can use a range of materials creatively to design and make products. • Can develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. • Can learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own work. 	<ul style="list-style-type: none"> • Can design purposeful, functional, appealing products for themselves and other users based on a design criteria. • Can select from and use a range of tools and equipment to perform practical tasks (for cutting, shaping, joining and finishing). • Can evaluate their ideas and products against design criteria. • Can generate, develop, model and communicate ideas through talking, drawing, templates, mock-ups and, where appropriate, ICT. • Can select from and use a wide range of materials and components, including construction materials, textiles and according to their characteristics. • Can explore and evaluate a range of existing products. • Can build structures, exploring how they can be made stronger, stiffer and more stable. • Can explore and use mechanisms (for example, levers, sliders, wheels and axles) in their products. • Use the basic principles of a healthy and varied diet to prepare dishes. • Understand where food comes from.

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	school, its grounds and the key physical features of its surrounding environment.		
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Autumn objectives- green

Spring objectives- yellow

Summer objectives- pink